Team Amadeus: MAD Assembly Builder Design Review 2

Members:

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Mentor:

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Team Introductions

Wyatt Evans



Team Leader

Kyle Krueger



Release Manager

Melody Pressley



Document Architect

Evan Russell



Documenter

Software Deployment

- Deployment of software across multiple devices
- Many interrelated, interconnected activities
- All software is unique

Different dependencies, characteristics, specifications

Deployment process must be unique



Fig. 1: Software Deployment Example

Our Clients





Dr. Frédéric Loulergue

Professor @ School of Informatics Computing and Cyber Systems





Dr. Hélène Coullon

Assistant Professor at IMT Atlantique, Inria researcher

Madeus / MAD

Madeus

- Theoretical Model for Software Deployment
- Explicitly Defined Steps and Dependencies

MAD

- Madeus Application Deployer
- Formal Implementation
- Python

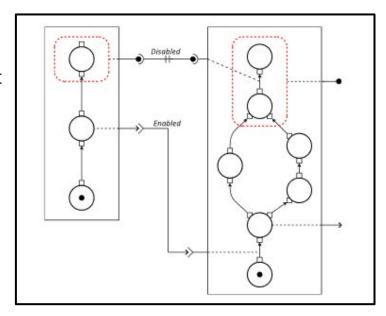


Fig. 2: Basic Madeus Assembly

The Problem

- Current process is slow
- Designing an assembly in code is tedious
- Complex to edit
- Easier to visualize and modify with diagrams

Our Solution: Develop a GUI

- Visualization
- Simulation
- Easier for users to edit
- Decrease turnaround time on MAD Assembly development

Key Requirements

- Visualize the creation of Madeus assemblies
- Extensible framework that allows for future additions
- Generate MAD code that represents the user's diagram
- Simulate deployment of an assembly

Architecture Overview

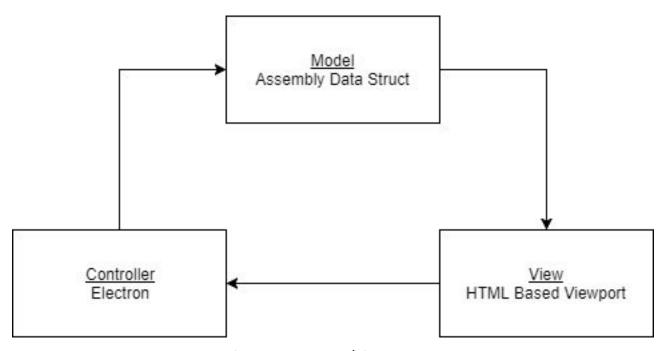


Fig. 3: MVC Architecture

Implementation Overview

- [Model] Global Data Structures
 - Assembly Component List
 - Contains all user created components in one centralized location for [Controller] use as well as any provided plugins.
 - Connection List
 - Contains all dependency connections between components.

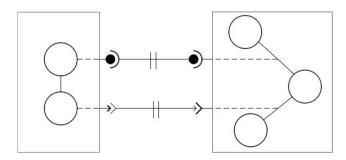


Fig. 4: Component/Connection Example

Object Breakdown

Component

- Parameters: Name
- Contains lists: place, transition, & dependency
- Contains Konva object component group

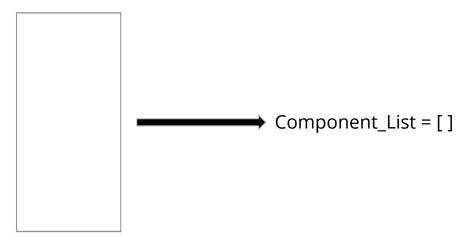


Fig. 5: Component

Place

Parameters: name, index, transition_count, dependency_count/type

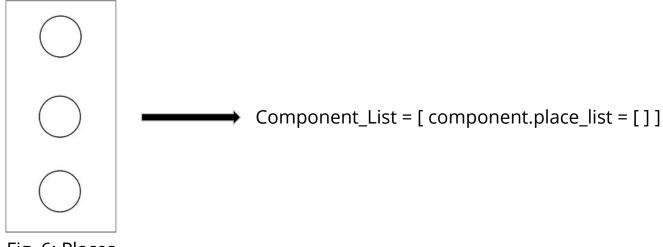


Fig. 6: Places

Transition

o Parameters: name, source, destination, function



Fig. 7: Transitions

- Dependency
 - Parameters: name, type, source_obj, connection_obj

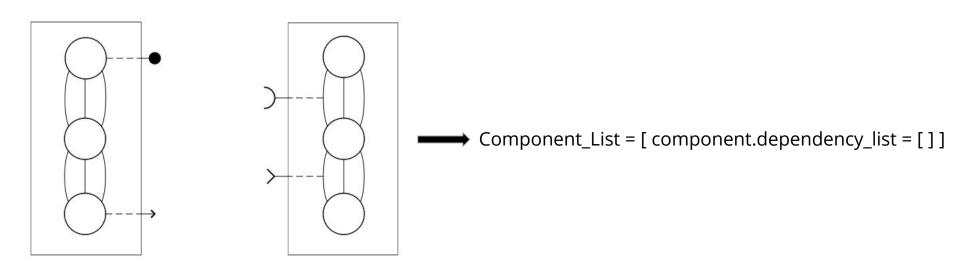


Fig. 8: Dependencies

- Connection
 - Parameters: provide_port, use_port, status

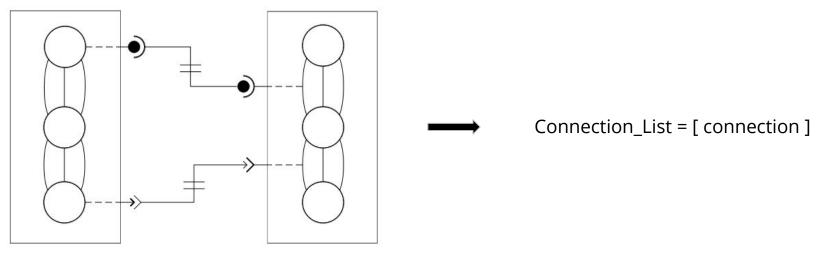


Fig. 9: Connections

Challenges and Resolutions

- Limitations with Kivy Python framework
 - Switching over to Electron (Node.js and Chromium)
 - Electron framework behind Atom, Visual Studio Code, Slack, and Discord
- Saving and Loading of User Created Assemblies
 - Amended our Data-structure to serialize and store the Konva objects/groups
 - Saving will capture all objects and their attributes (size, position)
 - Loading will build an assembly from the data-structure
 - User created assembly and data-structure generated assembly
- Deployment Simulation through Konva Animation
 - Simulation mode creates a layer on top of workspace
 - Prohibits editing while in Simulation mode
 - o In Simulation mode the user able to play, stop the animation

Schedule

Gantt Chart / Development Schedule



Fig. 10: Gantt Chart

Conclusion

The Problem

- MAD software results in good deployment performance but is tedious and complicated to implement
- Need a way to help visualize software deployments

Our Solution

- Develop a Graphical User Interface
 - i. Help Visualize an Assembly of components with dependencies
 - ii. Accurately Simulate Software Deployment via animation
 - iii. Automate the Generation of Madeus Application Deployer Code
 - iv. Allow for Saving and Loading of a user created Assembly

Our Plan Moving Forward

Deployment simulation and Saving and Loading

Thank you!

Any questions?